



- 16-min Stop Clock(High School);14-min Stop Clock (Middle School);12-min Stop Clock(Elementary School);
 - 2 MIN Half-time
 - Overtime(OT Period): SUDDEN DEATH
- **MERCY RULE:** 20+points; team must get under (15) points for clock to go back to normal procedure.
- **(2) Timeouts per Half; +1 for OT PERIOD; NO ROLLOVERS**
 - (5) Personal Fouls
 - (2) shots on 10th team foul; **NO 1-and-1**
 - HOME TEAM provides game ball.
- HOME TEAM is the listed TOP team according to the DOUBLE TROUBLE APP.
- **10-MIN GRACE PERIOD; PLEASE ARRIVE 15 MIN BEFORE YOUR SCHEUDLED GAME TIME**
 - Games can start up to **5 MINUTES EARLY.**